



Name _____

Date _____

Math Game: Sokonumber

✓ What I Practiced

What helped you win each level?

☐ Using logic to move the tiles

☐ Other:

☐ Planning moves in advance

☐ Thinking about number changes

⚙ How I Solved It

A number modifier (+1) was introduced early in the game.

What does the modifier do?

How is it useful?

📌 Next Steps

What was tricky about Sokonumber?

What would help you do better?

☐ Visualize the solution

☐ Other:

☐ Plan moves ahead